

6.

The Music Hall Phone Numbers

The Music Hall Business Office	603-433-3100
The Music Hall Box Office	603-436-2400
Fax Machine	603-431-4103
Green Room Pay Phone	603-433-2089
Production Manager Zhana Morris (Zmorris@themusichall.org)	603-433-3100 Ex 17
Technical Director (Lights + Rigging) Quentin Stockwell (Qstockwell@themusichall.org)	603-433-3100 Ex 30
Assistant Technical Director (Sound) Mike Marchand (Mmarchand@themusichall.org)	603-433-3100 Ex 47

5.

Directions to The Music Hall:

Please do not attempt to bring busses or trucks to the front door of the hall. The turn off the one-way street is impossible in a large vehicle and you will have to back out.

From The North (most points in Maine)

95S to exit 7 in NH (first exit in NH)

Take a left off of the exit onto Market Street Extention

At the *blinking* yellow light bear right

At the stop sign take a right onto Deer Street

At the first light take a left onto Maplewood Street

Go through two sets of lights

Turn left on Porter Street

The Music Hall is the large brick building on the left (The stage door is marked)

From the South (Massachusetts and NYC and beyond)

95N to exit 7 in NH (last exit before Maine)

Take a Right off of the exit onto Market Street Extention

At the *blinking* yellow light bear right

At the stop sign take a right onto Deer Street

At the first light take a left onto Maplewood Street

Go through two sets of lights

Turn left on Porter Street

The Music Hall is the large brick building on the left (The stage door is marked)

From The West (most other NH points and VT)

Route 4E (the Spaulding Turnpike South)

Follow the Turnpike to the end at The Portsmouth Traffic Circle

Off the circle take the Route One North towards Maine

½ mile take The Maplewood Street Exit

Take a Right onto Maplewood Street

Go through 3 full sets of lights

Turn left onto Porter Street

The Music Hall is the large brick building on the left (The stage door is marked)

**Please note: Porter Street is a tight left turn and a residential street. Busses and trucks are not permitted more than ½ hour before scheduled load in time. Vehicles arriving in town in the middle of the night should go the Truck Stop at Exit 3 on Route 95.

*denotes downtown hotels within walking distance of Music Hall, all others are within three miles

RESTAURANTS:

There are approximately 125 restaurants within walking distance of The Music Hall. If your company is not able to eat out, please inform the Production Manager and she will provide a selection of menus.

MISCELANIOUS:

Chamber of Commerce (tourist information)	603-436-1118
Gold's Gym	603-436-6664
Portsmouth Athletic Club	603-431-1430
Pic N Pay Super Market	603-436-6669
Shaw's Super Market	603-436-5793
Police Department	603-427-1500
Fire Department	603-427-1515
Portsmouth Regional Hospital	603-436-5110

4. **Hospitality Information**

The following information can be found elsewhere in our technical addendum and contract information, which has been approved and signed by both parties. This is a breakdown of basic information, which *may be different than you are used to*. It is very important that your Production/Company Staff becomes aware of these items.

PARKING:

The Music Hall is situated in the center of downtown. **We do not have parking for any vehicles.** Once trucks are unloaded they will be moved immediately to a secure parking area four blocks away. Busses and artist vehicles can only be parked on an adjacent street **if The Music Hall has been notified prior to the beginning of the season.** We are required by the city to request parking passes in August. If we do not have this information from your company in time your vehicles must park with the truck OR at the hotel once artists are unloaded. *There are no exceptions.*

ALCOHOL:

The Music Hall is not permitted to *purchase* any alcoholic beverages for the artists and all requests should have been stricken from the Contract Rider and signed by both parties.

SPOT LIGHTS:

The Music Hall does not provide Spot lights unless it is essential to the Performance. The Hall is very small and you will discover that they are not often necessary. Please discuss with the Technical Director in advance if you feel they are essential to your performance.

ARTIST COMPS:

The Music Hall seats only 850. It is often the case that the number of Artists Comps in the contract has been lowered with approval of the Agent. Please be aware of any changes if you expect to have any guest comps.

DRESSING ROOMS:

We have 7 dressing rooms that can accommodate up to 3 people comfortably plus one green room that is used for hospitality. If you generally require more space please be aware that artists may need to share space and/or dress in non-traditional spaces such as basement offices.

WARDROBE:

We do not have wardrobe space. Generally the Green Room is used for wardrobe when necessary. There are no laundry facilities on site so if your company needs laundry done please make sure time to leave the premises is given.

HOTELS: (in approximate descending price range)

*The Sheraton Harborside	603-431-2300
The Courtyard By Marriot	603-436-2121
*The Bow Street Inn	603-431-7760
*The Sise Inn	603-433-1200
Best Western Wynwood Hotel and Suites	603-436-7600
Holiday Inn	603-431-8000
Days Inn	207-439-5555
The Port Motor Inn	603-436-4378
The Meadowbrook Inn	603-436-2700
The Hampton Inn	603-431-6111
The Comfort Inn	603-433-3338
The Portsmouth Inn	603-431-2500

3.

Standard Sound Package

Equipment available:

- 3 Shure SM-58 Vocal Mics w/tripod boom stands and cables
- 2 Shure SM-57 Instrument Mics w/tripod boom stands and cables
- 3 Crown PCC160 Floor Mics w/cables
- 3 assorted direct boxes w/cables
- 1 16 x 4 house snake (SR wall to Balcony mix position)
- 24 channel Mackie SR 24-4 Sound Board
- 3 dbx 1531P mono 1/3 octave – stereo 2/3 octave equalizers
- 1 stereo 2/3 octave equalizer
- 1 lexicon stereo reverb
- 1 dual CD player
- 1 cassette tape player
- 1 DOD R835 Stereo 2-way Active cross-over
- 1 QSC USA1300 Power Amplifier
- 1 Soundcraftsman PM860 Power Amplifier
- 1 Hafler P225 Power Amplifier
- 2 Turbosound TXD 580 3-way bi-amped House Speakers
- 2 Electro Voice FM-1202 Wedge Monitor Speakers

POWER AND CONTROL

Board: ETC Express 48/96

Projection Booth: (located center rear balcony)

Houselight controller: (6 channel 1 scene manual board, controls MDS dimmer pack on DSR dimmer platform)

DMX 512 - line 1: runs to ETC Sensor house rack with jump to Dove MTX-DE48

DMX/analog converter (controls TTI dimmers)

DMX 512 - line 2: unused run to dimmer platform DSR

ETC Link: runs to ETC Sensor house rack

RFU (remote focus unit) loop through from DSR pros. wall

Rear right-center section of orchestra, control station:

DMX 512 line 1: runs to ETC Sensor house rack with jump to Dove MTX-DE48

DMX/analog converter (controls TTI dimmers)

ETC Link: runs to ETC Sensor house rack

RFU (remote focus unit) loop through from DSR pros. wall

Dimmers:

ETC Sensor rack 96 x 2.4k (one per circuit for circuits listed above)

12 x 3k 2 - TTI six packs (located on dimmer platform DSR)

6 x 2.4k 1 - MDS six pack (located on dimmer platform DSR, used for house lighting)

COLOR AND TEMPLATES

Please inquire.

STAGE:*Stage Instrumentation:*

- 4 ETC Source Four 50° w/GPC & HPL575/115v lamp
- 24 ETC Source Four 36° w/GPC & HPL575/115v lamp
- 4 Altman 360Q 4.5x6 w/GPC & FLK HX-600 lamp
- 24 Altman 360Q 6x9 w/GPC & FLK HX-600 lamp
- 32 Altman 360Q 6x12 w/GPC & FLK HX-600 lamp
- 8 Altman 360Q 6x16 w/GPC & FLK HX-600 lamp
- 48 ETC Source Four PAR w/GPC & HPL575/115v lamp
- 4 ETC Source Four PARNEL w/GPC & HPL575/115v lamp
- 16 Altman 65Q 6" fresnels w/GPC & BTN (750w) lamp
- 18 L&E Broad Cyc w/GPC & FFT (1000w) lamp
- 6 Altman 6'x6" 3 circuit striplights w/floor trunions, GPCs & 300R/FL lamps

Stage Electrics Positions:

- 1st Electric Position = 4'-4½" US from Plasterline
- 2nd Electric Position = 11'-4" US from Plasterline
- 3rd Electric Position = 18'-3½" US from Plasterline
- 4th Electric Position = 23'-2" US from Plasterline
- 5th Electric Position = 25'-7½" US from Plasterline

Stage Booms

- Up to four (4) 16' booms per side, total of eight (8)
- 32 12" single tee side-arms

Stage Circuiting, 1st Electric:

- 12 20A circuits w/ 2 GPC tails per circuit
- 12 circuits to ETC Sensor house rack [#37-48]
- 3 home run cables

Stage Circuiting, 2nd Electric:

- 12 20A circuits w/ 2 GPC tails per circuit
- 12 circuits to ETC Sensor house rack [#49-60]

Stage Circuiting, 3rd Electric:

- 18 20A circuits, 12 w/ 2 GPC tails per circuit, 6 w/1 GPC per circuit
- 18 circuits to ETC Sensor house rack [#61-72,83-88]

Stage Circuiting 4th Electric:

- 12 20A circuits w/ 1 GPC per circuit
- 4 circuits to ETC Sensor house rack [#25-30]
- 6 circuits in multi to SR dimmer platform [#91-96]
- 4 home run circuits

Stage Circuiting 5th Electric:

- 10 20A circuits w/ 2 GPC tails per circuit
- 12 circuits to ETC Sensor house rack [#73-82]

Stage Circuiting Fly Gallery DSL wall:

- 6 20A circuits w/ 1 GPC per circuit
- 6 circuits to ETC Sensor house rack [#31-36]

Stage Circuiting DSR wall:

- 23 20A circuits w/ 1 GPC per circuit
- 11 circuits to ETC Sensor house rack [#1, 6, 10, 89-96]
- 12 circuits at TTI packs [#97-108] (100-108 for ground row)
- (10 circuits used by electricians #1 and #4 in rep rig)

2. **2006 Lighting Equipment**

Note: Instrumentation for each position listed below references the standard repertory rig. Units may be moved between Front of House and Stage positions as needed. There are no in-house followspots; however, there are potential positions for them balcony rear. Throw distance is about 70' at an elevation of 25'.

FRONT OF HOUSE:

Front of House Rail Position:

Located above Booth.

Distance from Plasterline to Balcony Rail Position measured parallel to CL = 72'

Height from deck to Balcony Rail Position = 30'

Standard Front of House Rail Instrumentation:

- 6 ETC Source Four 750 10° w/GPC & HPL575/115v lamp
- 6 Altman 6x16 w/GPC & FLK 575w lamp
- 2 Altman PAR 64 w/GPC & FFN (1000w VNSP) lamp (curtain warmers)
- 3 Altman 65Q 6" fresnels w/GPC & BTN lamp (houselighting)

Front of House Rail Circuiting:

- 12 20A circuits w/ 2 GPC tails per circuit
- 9 circuits to ETC Sensor house rack [#2-5,7-9,11,12], 3 circuits to MDS houselight dimmers [#1,6,10]

Box Boom Positions:

Located inside upper Opera Boxes.

Distance from Plasterline to Box Booms measured parallel to CL = 10'

Distance from Centerline to Box Booms measured parallel to Plasterline = 20'

Height from deck to lowest Box Boom Instrument Position = 15'

Height from deck to highest Box Boom Instrument Position = 22'

Standard Box Booms Instrumentation:

- 16 (8 per side) ETC Source Four 26° w/GPC & HPL575/115v lamp
- 8 (4 per side) ETC Source Four 19° w/GPC & HPL575/115v lamp

Box Boom Circuiting:

- 12 20A circuits (6 per side) w/1 GPC per circuit
- 12 circuits (6 per side) [HR #13-18, HL #19-24] to ETC Sensor house rack

Balcony Rail Position:

Located along Balcony Rail.

3 positions; Center, House Right and House Left

Distance from Plasterline to Center measured parallel to CL = 60'

Distance from Plasterline to House R/L position measured parallel to CL = 15'

Distance from Centerline to House R/L measured parallel to Plasterline = 20'

Height from deck to Instrument Position = ~ 15'

Standard Balcony Rail Instrumentation:

- 4 (2 per side) Altman 360Q 6x16 w/GPC & FLK HX-600 lamp

Balcony Rail Circuiting:

Borrow 2 circuits either side from Box Boom position (HR #17-18 HL #23-24)

Additional circuits can be run from the Booth Rail or Home run to dimmers.

2007-2008 Technical Information

The Music Hall

Portsmouth, New Hampshire.

1. Stage Dimensions
2. Lighting
3. Sound
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1.

Stage and Technical Notes for The Music Hall

- Proscenium width: 32'
- Total width of stage including wings: 72'
- Current depth from proscenium to back wall: 29' 10"
- Proscenium height: 24'
- Grid height: 65'
- Depth of apron: 2' 4"
- Stage floor is masonite over sprung hardwood.
- Fly system is predominantly a hemp house.
- Main curtain, travelers, and electrics are all counterweight.